

Introduction to Stochastic Interpolants

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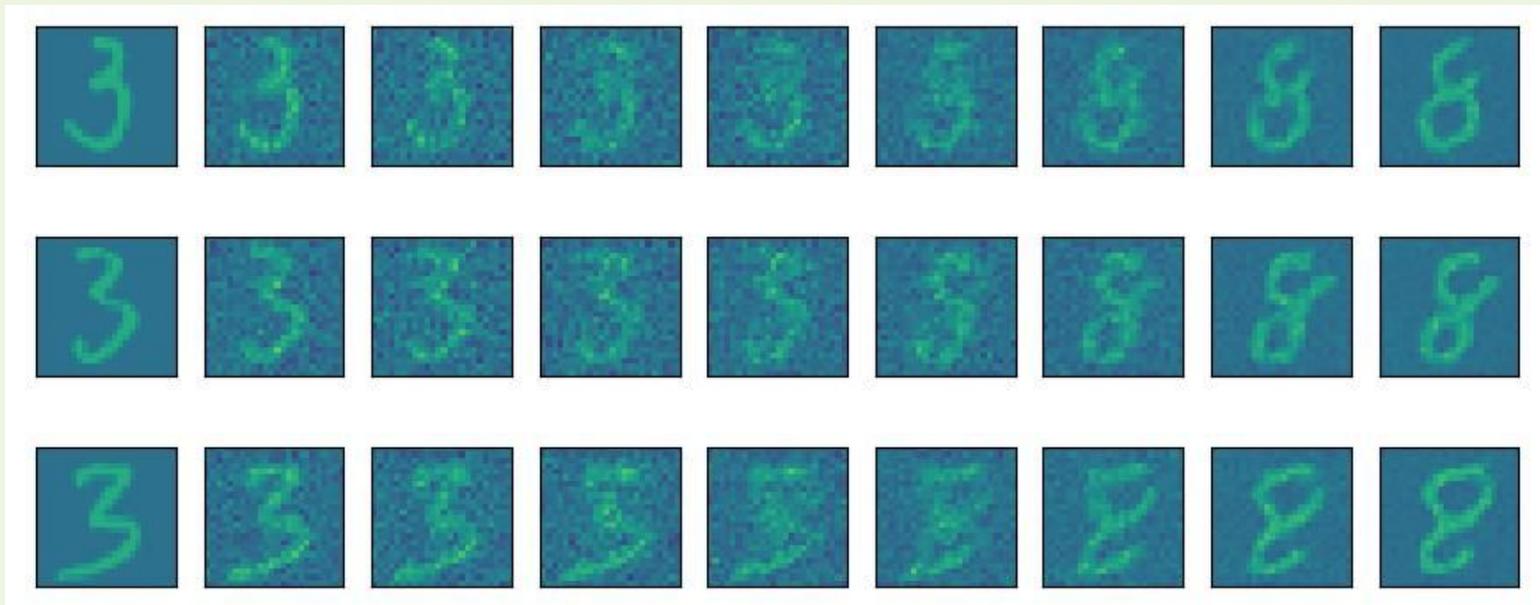
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Inria

What is it

A generative model that uses Deep Neural Networks to learn the **flow** that goes from one distribution to another

This is attractive for **conditional generative problems**



Interpolating an MNIST 3 into and MNIST 8 using stochastic interpolants

Motivation

I study Stochastic Interpolants in the perspective of weather forecast postprocessing

Raw Ensemble Forecast -> Calibrated Weather Forecasts

Overview

- Build a basic SI
- Two sampling strategies
- Final notes

Let's build a Stochastic Interpolant

Build a stochastic interpolation model

Say we want to move samples from distribution ρ_0 to ρ_1

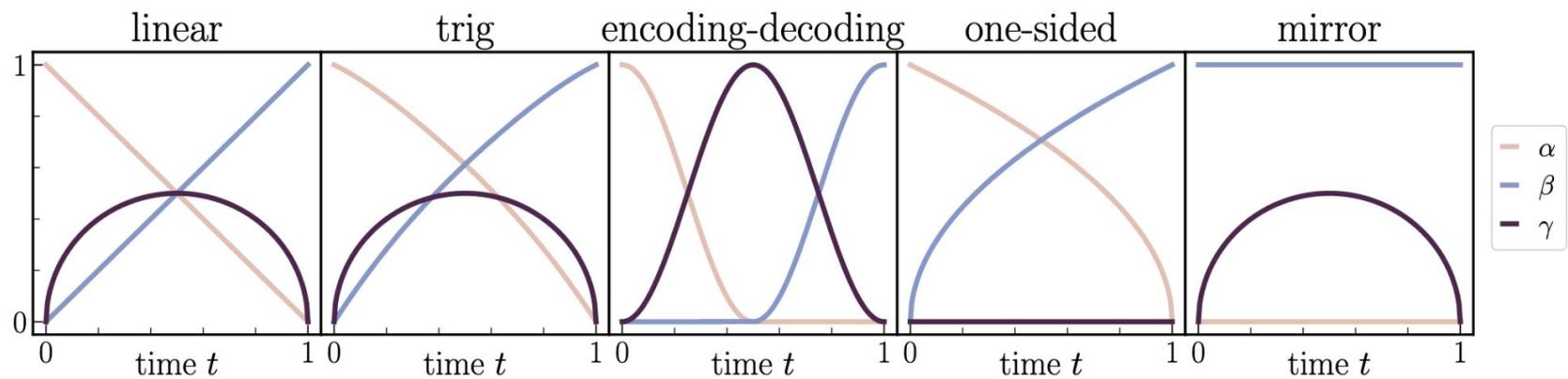
Interpolation function

If x_0 and x_1 are samples from ρ_0 and ρ_1 , our interpolation function could be

$$x_t = \alpha(t)x_0 + \beta(t)x_1 + \gamma(t)z$$

where z is normal random noise.

α , β and γ are a trio that define our interpolation



Approximate the probability flow

empirical loss

$$\frac{1}{n} \sum_{i=1}^n |b(t^i, x_{t^i}^i)|^2 - 2b(t^i, x_{t^i}^i) \cdot (\partial_t I(t^i, x_0^i, x_1^i) + \dot{\gamma}(t^i) z^i)$$



sampler

$$\frac{d}{dt} X_t = b(t, X_t)$$

A solver

Choose between a first-order and second order solver

Denosing diffusion model community has custom solvers for some tasks

$$\text{Slope}_{\text{ideal}} = \frac{\Delta y}{h}$$

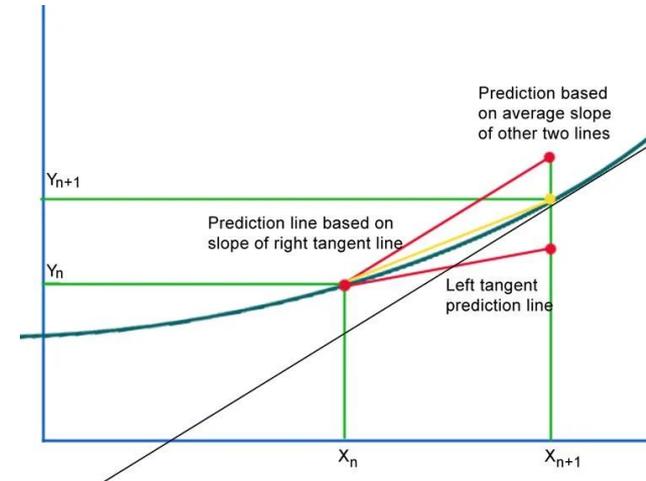
$$\Delta y = h(\text{Slope}_{\text{ideal}})$$

$$x_{i+1} = x_i + h, y_{i+1} = y_i + \Delta y$$

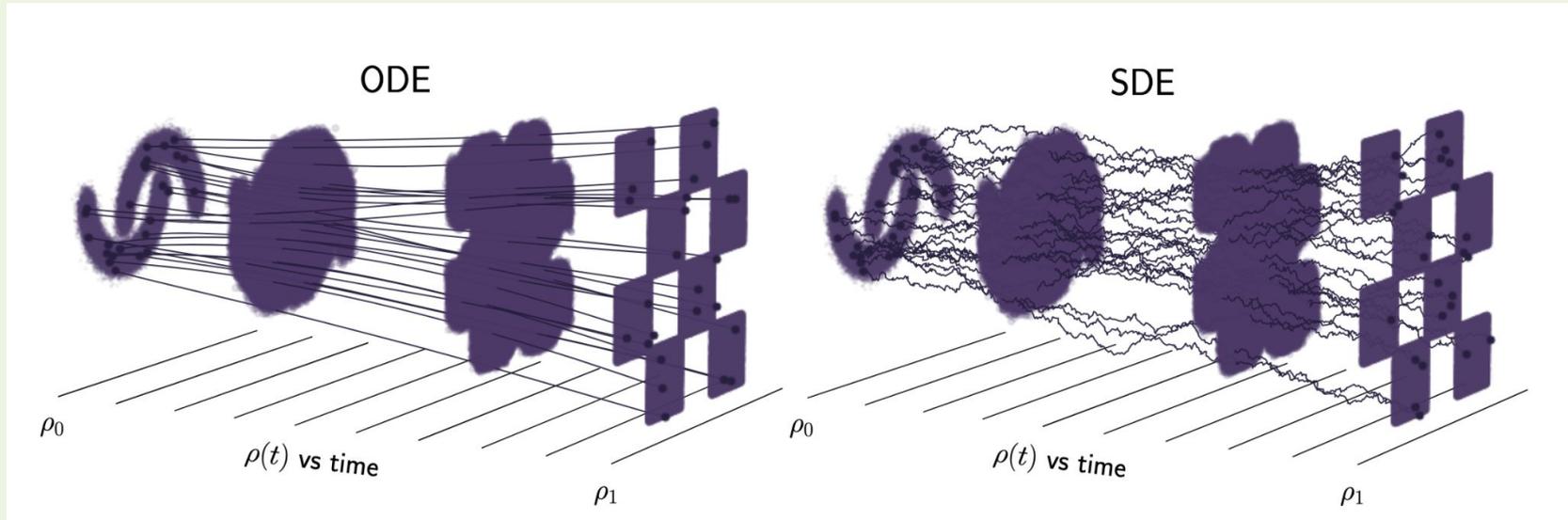
$$y_{i+1} = y_i + h\text{Slope}_{\text{ideal}}$$

$$y_{i+1} = y_i + \frac{1}{2}h(\text{Slope}_{\text{left}} + \text{Slope}_{\text{right}})$$

$$y_{i+1} = y_i + \frac{h}{2}(f(x_i, y_i) + f(x_i + h, y_i + hf(x_i, y_i)))$$



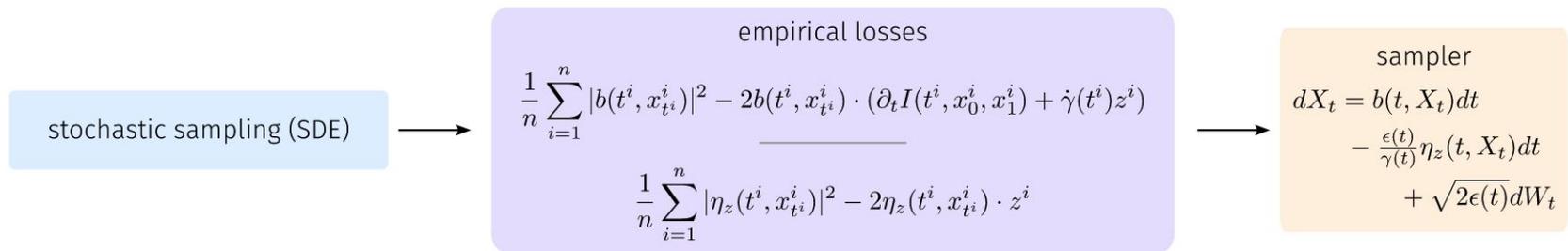
Two sampling strategies



Two sampling strategies: Ordinary Differential Equations vs Stochastic Differential Equations

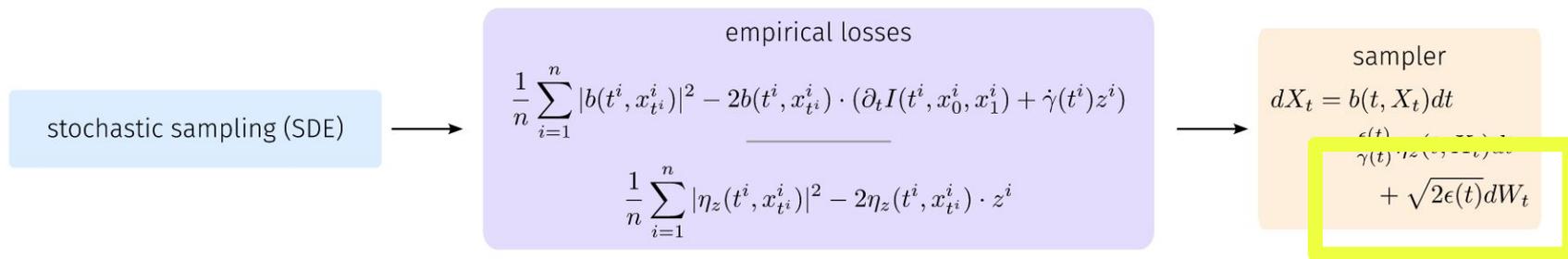
The SDE case

- We now need to learn two models fit on two different losses
- We also need a new function $\epsilon(t)$ which will determine how much noise is applied during sampling



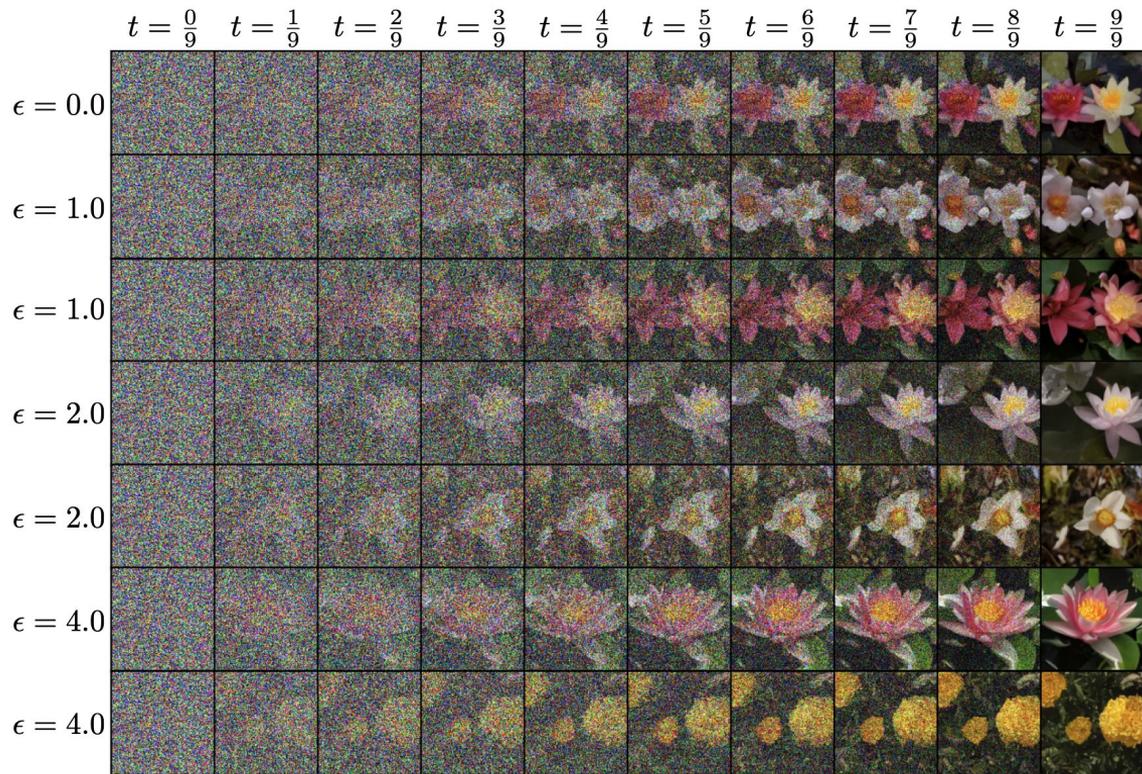
The SDE case

- We now need to learn two models fit on two different losses
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Choice of ε

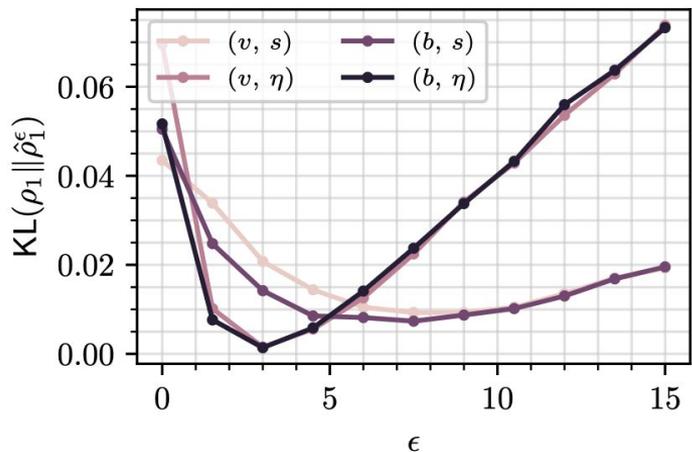
- Mathematically attractive to have it equal to $\gamma(t)$
 - There are some problems for sampling when γ is very close to zero.
- In practice the authors often set it to a constant
- If $\varepsilon(t)=0$, we recover the deterministic case
- When $\varepsilon(t)$ increases, we need more steps during sampling

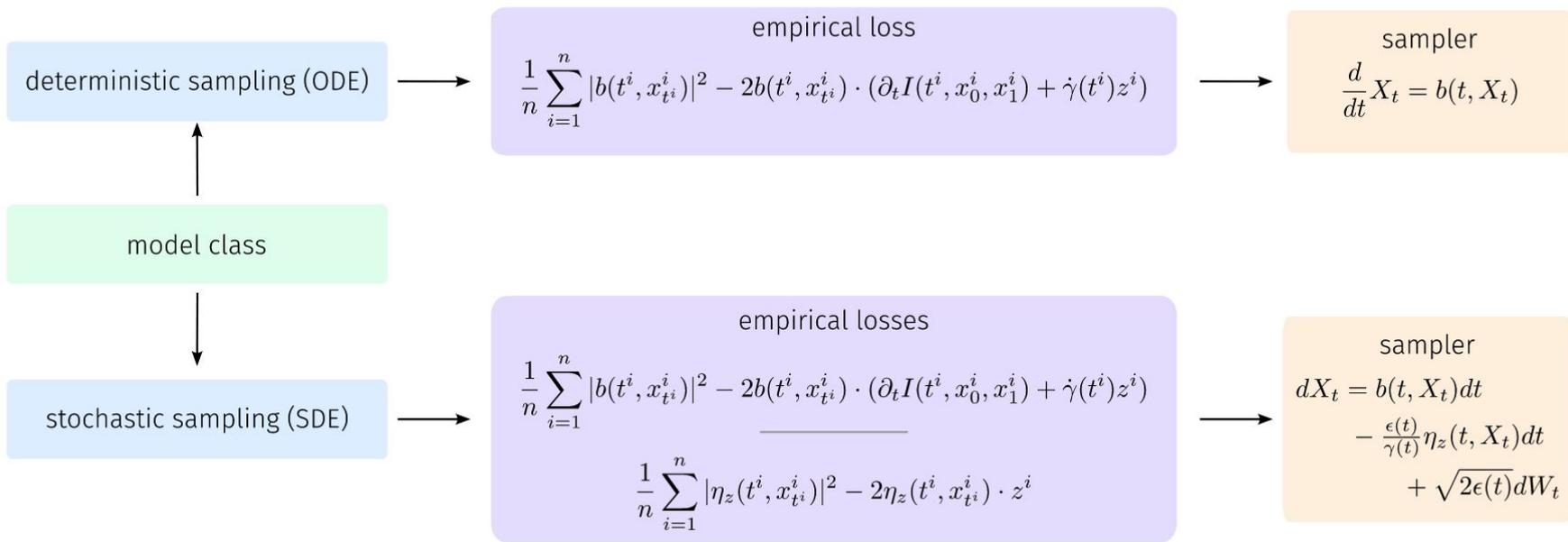


The choice of $\epsilon(t)$

Should I use ODE or SDE?

- SDEs are a lot slower to sample (in the 1000s iterations) but seem to give better results

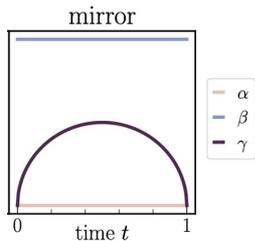
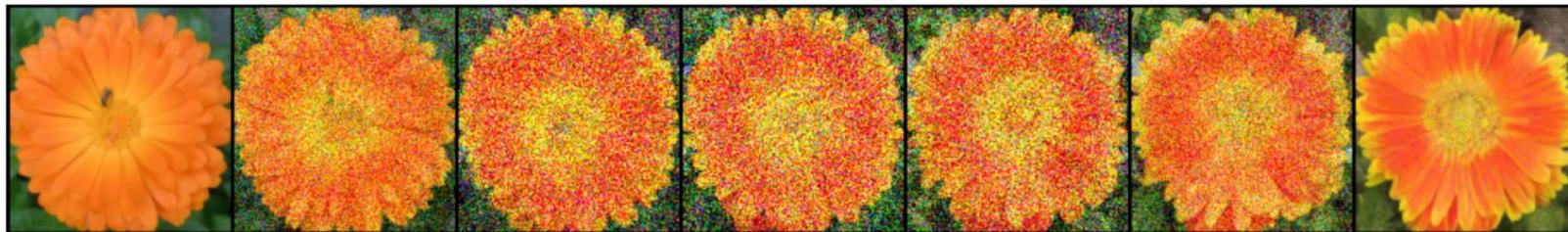




Final notes

Mirror interpolants

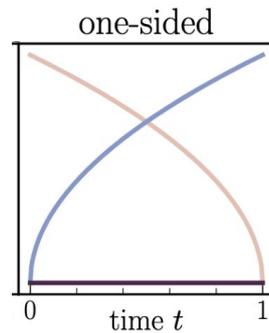
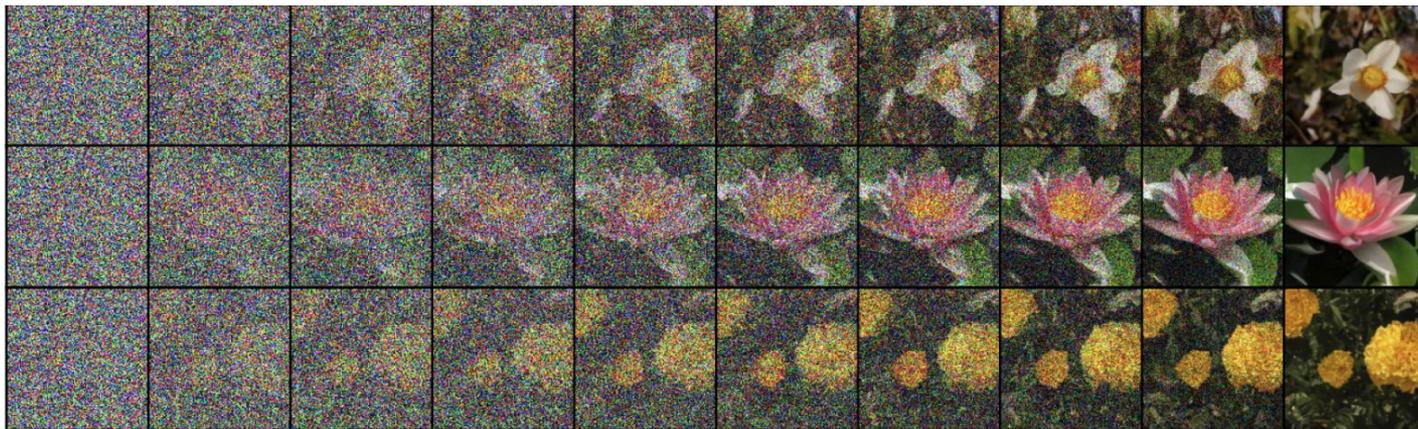
What if ρ_0 and ρ_1 are the same distribution?



- Only need to learn η_z
- Motivation?

One-sided interpolant

- What if it is possible to sample from ρ_0 ?
- ρ_0 could be a normal distribution



Relationship with DDIMs and SBDMs

- Relationship to Denoising Diffusion Implicit Models (DDIMs) and Score-Based Diffusion models (SBDMs)
- We get something very close by using a one-sided interpolant with a normal ρ_0 distribution
- A difference is that the SI is a normal distribution at $t=0$, while diffusion models are normal at $t=\infty$
 - This poses mathematical difficulties which I will let smarter people argue about

References

1.

Albergo, M. S., Boffi, N. M. & Vanden-Eijnden, E. **Stochastic Interpolants: A Unifying Framework for Flows and Diffusions**. Preprint at <https://doi.org/10.48550/arXiv.2303.08797> (2023).

Ma, N. et al. **SiT: Exploring Flow and Diffusion-based Generative Models with Scalable Interpolant Transformers**. (2024) [doi:10.48550/ARXIV.2401.08740](https://doi.org/10.48550/ARXIV.2401.08740).